

**Open online precision orienteering training on rocks  
«The Rock Labyrinth (online) – 2020. Autumn stage »**

**Petrogradsky Tourist Club (Russia, St. Petersburg)**

**November 15th, 2020**

**Training Terms**

**1. General information**

Distance: «precision orienteering» (PreO), including time control, on rocks.

The time limit to go the main part of the distance is 2 hours. The time limit to go the time control is 10 minutes (since the end of the main part of the distance).

Each participant goes the distance (performs tasks) individually.

**2. Distance description**

The main part of the distance consists of 10-15 stages (stations). At each stage a photo with 4-6 flags is presented. Photos taken from a decision point. Flags in photos are drawn. At each stage there are 3-5 tasks (controls). Total number of tasks: 50.

Flags in photos do not have labels or other designations. The order of flags is determined by photo from left to right as follows (even if one is higher, the other is lower): «A», «B», «C», «D», «E», «F». The correct matching of flags to letters is up to participants.

Under photo in each task there is a map of the area tied to the cardinal points where a circle indicates a control (given feature is in the centre of the circle). If the orientation of the map and photo do not match (different views are used), the direction of observation is shown on the map by an arrow. Under map in each task there is a control description.

In each task, it is necessary to determine whether the feature, located on the map in the center of the circle and described by control description, is marked with a flag on the area. Simultaneously the location of the flag should also correspond to the control description. If one of the flags in the photo meets this requirement, it is necessary to determine its letter designation («A», «B», «C», «D», «E», «F») and select the appropriate answer.

The answer option «Z» (Zero) is also possible, which is called the zero answer, - the absence of a flag corresponding to the feature, located on the map in the center of the circle, and to the control description. The allowed deviation of the flag location from the specified point, when exceeded, the response "Z" is given, is called Zero tolerance. Zero tolerance: 1 m, 45 °.

The ranking of participants with the same number of correct answers is based on the results of the time control (additional stage). This stage is performed after the end of the main part of the distance (the link to the time control will be provided after sending the answers to the main part of the distance). There are 3 tasks at the time control. Please note that the answer option «Z» is impossible at the time control.

**3. Description of area and maps**

The rocks of the Vyborg District of the Leningrad Region, where «The Rock Labyrinth» was held earlier, will be presented. For preparing the tasks photos and cartographic materials of past years and also new photos have been used.

The traditional stages of the competition «The Rock Labyrinth» - stage «Rocks» and stage «Stones» - are included in the training distance. Nonetheless, unlike competition, there is no need to perform techniques at online training.

#### **Stage «Rocks»**

The stage is located on a rock district with total steep of 60-80°, in forest area. The height difference is up to 30 m. The length of the rock is no more than 60 m in plane. The tasks will contain fragments of the stage.

The stage map is a frontal projection (front view) of a rock district. The map shows elements of rock terrain (walls, slabs, shelves and terraces, internal and external corners, cracks, stones, etc.), trees, dry wood, dead wood (fallen trees), stumps, restrictions (marking tape).

#### **Stage «Stones»**

The stage is located on a restricted area of rough terrain (with artificial restrictions), covered with stones of medium and large sizes, in forest area. The height difference is up to 5 m. The area size is no more than 60 x 60 m. The tasks will contain fragments of the stage.

The map shows stones contours, visible height difference, rock walls, trees, dry wood, dead wood (fallen trees), stumps, restrictions (marking tape), wooden stakes as a part of restrictions.

Map symbols of the stage «Rocks» (rock terrain) and the stage «Stones» (area with stones) are given in Annex 1 to these terms.

#### **4. Control descriptions**

Control descriptions are given in accordance with [International Specification for Control Descriptions](#).

Please note that there are two features of control descriptions for trail orienteering. In column «B» - the number of visible flags (e.g. A-C equals three flags; A-E equals five flags). In column «H» - direction of observation (if necessary).

Short control descriptions are given in Annex 2 to these terms.

#### **5. Results**


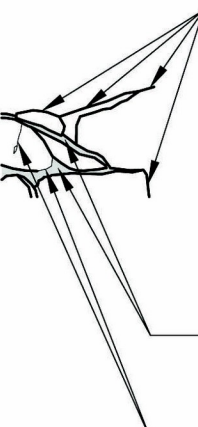
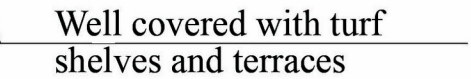
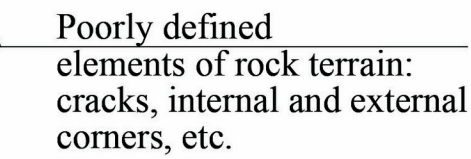



Each correctly identified control (excluding time control) scores one point. The priority indicator for determining of training results is the number of correct answers to the main part of the distance. The time spent on the main part of the distance does not matter. However, it is necessary to meet the set time limit (2 hours). During this time limit all tasks of the main part of the distance should be performed.

The result for the time control is determined by the sum of the time at this stage and the penalty (60 seconds for each wrong answer).









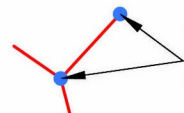

The participant who received the most points, and if the points are equal has less time at the time control (including penalties for errors), takes a higher place.

## MAP SYMBOLS

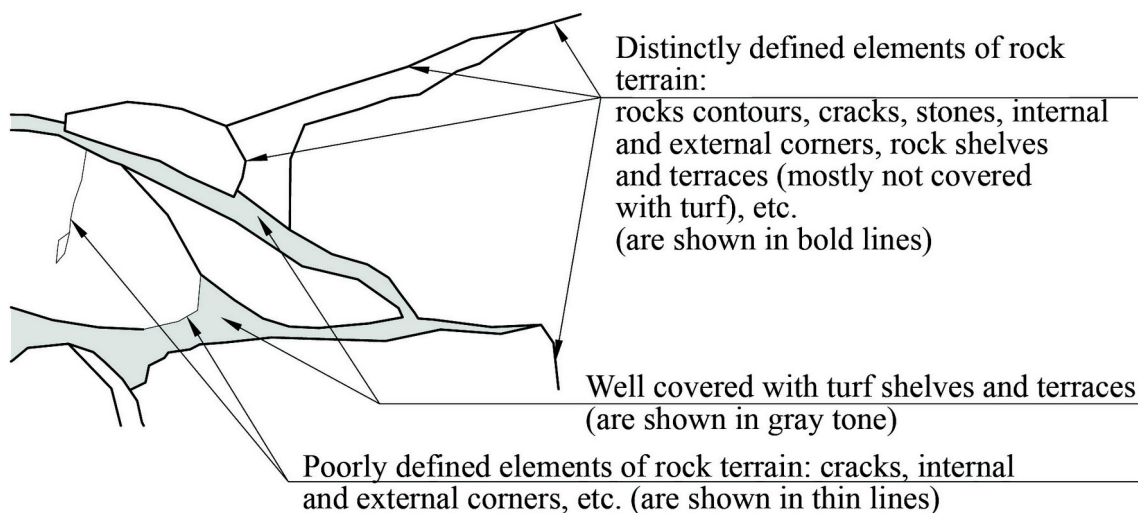
### Map of the stage «Rocks» (map of a rock terrain):

-  Restrictions (red-white, red, orange marking tape)
-  Distinctly defined elements of rock terrain: rocks contours, cracks, stones, internal and external corners, rock shelves and terraces (mostly not covered with turf), etc.
-  Well covered with turf shelves and terraces
-  Poorly defined elements of rock terrain: cracks, internal and external corners, etc.
-  Trees: with a thick trunk, with a thin trunk coniferous / deciduous
-  Fallen tree with a root / without a root
-  Direction of observation

### Map of the stage «Stones» (map of an area with stones):

-  Restrictions (red-white marking tape)
-  Stones contours, visible height difference, rock walls
-  Trees with a diameter of more than 180 mm
-  Trees with a diameter of 80-180 mm
-  Trees with a diameter of less than 80 mm
-  Dry wood
-  Fallen tree with a root / without a root
-  Stump
-  Wooden stakes as a part of restrictions
-  Direction of observation

### Map symbols of elements of rock terrain (additional image):



## CONTROL DESCRIPTIONS

<h3 style="text-align: center;">IOF Control Descriptions 2018</h3> <p>This is a summary of the IOF pictorial control descriptions. Full details can be obtained from the IOF web site at <a href="http://www.orienteering.org">http://www.orienteering.org</a></p> <table border="1" style="width: 100%; text-align: center; border-collapse: collapse;"> <tr> <td>A</td><td>B</td><td>C</td><td>D</td><td>E</td><td>F</td><td>G</td><td>H</td> </tr> <tr> <td>1</td><td>A-F</td><td>↓</td><td>↻</td><td>⬢</td><td>15 x 5</td><td>⊙</td><td>↑</td> </tr> </table> <p>A Control number              B Number of visible flags              C Which of any similar feature              D Control feature              E Appearance              F Dimensions/combinations/bend              G Location of control flag              H Other information</p> <h4>C - Which Feature</h4> <table border="1" style="width: 100%; text-align: center; border-collapse: collapse;"> <tr><td>↑</td><td>Northern</td></tr> <tr><td>⇄</td><td>Upper</td></tr> <tr><td>⇄</td><td>Lower</td></tr> <tr><td>   </td><td>Middle</td></tr> </table> <h4>D - Control Feature</h4> <p>See below.</p>	A	B	C	D	E	F	G	H	1	A-F	↓	↻	⬢	15 x 5	⊙	↑	↑	Northern	⇄	Upper	⇄	Lower		Middle	<h3 style="text-align: center;">E - Appearance</h3> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td>( )</td><td>Low</td></tr> <tr><td>( )</td><td>Shallow</td></tr> <tr><td>U</td><td>Deep</td></tr> <tr><td>⬢</td><td>Overgrown</td></tr> <tr><td>⋯</td><td>Open</td></tr> <tr><td>⋄</td><td>Rocky, Stony</td></tr> <tr><td>≡</td><td>Marshy</td></tr> <tr><td>⬢</td><td>Sandy</td></tr> <tr><td>⬢</td><td>Needle leaved</td></tr> <tr><td>⬢</td><td>Broad leaved</td></tr> <tr><td>⬢</td><td>Ruined</td></tr> </table> <h3 style="text-align: center;">G - Location of Flag</h3> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td>⊙</td><td>West Side</td></tr> <tr><td>⊙</td><td>South East Edge</td></tr> <tr><td>⊙</td><td>East Part</td></tr> <tr><td>⊙</td><td>South West Corner (inside)</td></tr> <tr><td>⊙</td><td>North Corner (outside)</td></tr> <tr><td>⊙</td><td>North West Tip</td></tr> <tr><td>⊙</td><td>South East End</td></tr> <tr><td>⊙</td><td>Upper Part</td></tr> <tr><td>⊙</td><td>Lower Part</td></tr> <tr><td>⊙</td><td>Top</td></tr> <tr><td>⊙</td><td>Foot</td></tr> <tr><td>⊙</td><td>North East Foot</td></tr> <tr><td>⊙</td><td>Beneath</td></tr> <tr><td>⊙</td><td>Between</td></tr> </table>	( )	Low	( )	Shallow	U	Deep	⬢	Overgrown	⋯	Open	⋄	Rocky, Stony	≡	Marshy	⬢	Sandy	⬢	Needle leaved	⬢	Broad leaved	⬢	Ruined	⊙	West Side	⊙	South East Edge	⊙	East Part	⊙	South West Corner (inside)	⊙	North Corner (outside)	⊙	North West Tip	⊙	South East End	⊙	Upper Part	⊙	Lower Part	⊙	Top	⊙	Foot	⊙	North East Foot	⊙	Beneath	⊙	Between	<h3 style="text-align: center;">F - Dimensions</h3> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td>1.5</td><td>Height or Depth</td></tr> <tr><td>5 x 3</td><td>Size</td></tr> <tr><td>1.0 / 2.5</td><td>Height on slope</td></tr> <tr><td>1.5 / 2.5</td><td>Heights of two features</td></tr> <tr><td>⊗</td><td>Crossing</td></tr> <tr><td>⊕</td><td>Junction</td></tr> <tr><td>⊂</td><td>Bend</td></tr> </table> <h3 style="text-align: center;">H - Other Information</h3> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td>+</td><td>First aid post</td></tr> <tr><td>⊙</td><td>Refreshment point</td></tr> <tr><td>⊙</td><td>Manned control</td></tr> <tr><td>↑</td><td>Direction of observation</td></tr> </table> <table border="1" style="width: 100%; border-collapse: collapse;"> <tr><td>--- 200 m ---&gt; ⊙</td><td>Distance to Start Triangle from point of timed start</td></tr> <tr><td>⊙ --- 70 m ---&gt;</td><td>Follow Taped Route away from control</td></tr> <tr><td>⊙ --- 90 m --- ⊙</td><td>Follow Taped Route between controls</td></tr> <tr><td>⊗ ⊗ ⊗</td><td>Mandatory crossing point or points</td></tr> <tr><td>⊗ ⊗ ⊗</td><td>Mandatory passage through out of bounds area</td></tr> <tr><td>⊙ --- 20 m ---&gt; ⊙</td><td>Follow Taped Route to Map Exchange</td></tr> <tr><td>⊙ --- 80 m ---&gt; ⊙</td><td>Follow Taped Route to Finish</td></tr> <tr><td>⊙ --- 50 m ---&gt; ⊙</td><td>Navigate to Finish Funnel, then follow tapes</td></tr> <tr><td>⊙ 90 m ⊙</td><td>Navigate to Finish, no tapes</td></tr> </table>	1.5	Height or Depth	5 x 3	Size	1.0 / 2.5	Height on slope	1.5 / 2.5	Heights of two features	⊗	Crossing	⊕	Junction	⊂	Bend	+	First aid post	⊙	Refreshment point	⊙	Manned control	↑	Direction of observation	--- 200 m ---> ⊙	Distance to Start Triangle from point of timed start	⊙ --- 70 m --->	Follow Taped Route away from control	⊙ --- 90 m --- ⊙	Follow Taped Route between controls	⊗ ⊗ ⊗	Mandatory crossing point or points	⊗ ⊗ ⊗	Mandatory passage through out of bounds area	⊙ --- 20 m ---> ⊙	Follow Taped Route to Map Exchange	⊙ --- 80 m ---> ⊙	Follow Taped Route to Finish	⊙ --- 50 m ---> ⊙	Navigate to Finish Funnel, then follow tapes	⊙ 90 m ⊙	Navigate to Finish, no tapes																														
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⬢	Earth wall																																																																																																																																																	
⬢	Erosion gully																																																																																																																																																	
⬢	Small erosion gully																																																																																																																																																	
⬢	Hill																																																																																																																																																	
⬢	Knoll																																																																																																																																																	
⬢	Saddle																																																																																																																																																	
⬢	Depression																																																																																																																																																	
⬢	Small depression																																																																																																																																																	
⬢	Pit																																																																																																																																																	
⬢	Broken ground																																																																																																																																																	
⬢	Ant hill, Termite mound																																																																																																																																																	
⬢	Cliff, Crag																																																																																																																																																	
⬢	Rock pillar																																																																																																																																																	
⬢	Cave																																																																																																																																																	
⬢	Boulder																																																																																																																																																	
⬢	Boulder field																																																																																																																																																	
⬢	Boulder cluster																																																																																																																																																	
⬢	Stony ground																																																																																																																																																	
⬢	Bare rock																																																																																																																																																	
⬢	Narrow passage																																																																																																																																																	
⬢	Trench																																																																																																																																																	
⊙	Lake																																																																																																																																																	
⊙	Pond																																																																																																																																																	
⊙	Waterhole																																																																																																																																																	
⊙	River, Stream, Watercourse																																																																																																																																																	
⊙	Minor water channel, Ditch																																																																																																																																																	
⊙	Narrow marsh																																																																																																																																																	
⊙	Marsh																																																																																																																																																	
⊙	Firm ground in marsh																																																																																																																																																	
⊙	Well																																																																																																																																																	
⊙	Spring																																																																																																																																																	
⊙	Water tank, Water trough																																																																																																																																																	
⊙	Open land																																																																																																																																																	
⊙	Semi-open land																																																																																																																																																	
⊙	Forest corner																																																																																																																																																	
⊙	Clearing																																																																																																																																																	
⊙	Thicket																																																																																																																																																	
⊙	Linear thicket																																																																																																																																																	
⊙	Vegetation boundary																																																																																																																																																	
⊙	Copse																																																																																																																																																	
⊙	Prominent tree																																																																																																																																																	
⊙	Root stock, Tree stump																																																																																																																																																	
⊙	Road																																																																																																																																																	
⊙	Track, Path																																																																																																																																																	
⊙	Ride																																																																																																																																																	
⊙	Bridge																																																																																																																																																	
⊙	Power line																																																																																																																																																	
⊙	Power line pylon																																																																																																																																																	
⊙	Tunnel																																																																																																																																																	
⊙	Wall																																																																																																																																																	
⊙	Fence																																																																																																																																																	
⊙	Crossing point																																																																																																																																																	
⊙	Building																																																																																																																																																	
⊙	Paved area																																																																																																																																																	
⊙	Ruin																																																																																																																																																	
⊙	Pipeline, Bobsleigh track																																																																																																																																																	
⊙	Tower, Pylon																																																																																																																																																	
⊙	Shooting platform																																																																																																																																																	
⊙	Boundary stone, Cairn																																																																																																																																																	
⊙	Fodder rack																																																																																																																																																	
⊙	Platform																																																																																																																																																	
⊙	Monument, Statue																																																																																																																																																	
⊙	Canopy																																																																																																																																																	
⊙	Stairway																																																																																																																																																	
⊙	Out of bounds area																																																																																																																																																	
⊙	Special item																																																																																																																																																	
⊙	Special item																																																																																																																																																	

